



Collective Effects and Luminosity

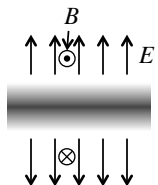
Eric Prebys, FNAL



Space Charge

So far, we have not considered the effect that particles in a bunch might have on each other, or on particles in another bunch.

Consider the effect off space charge on the transverse distribution of the beam.



$$\rho(r) = \frac{Ne}{2\pi\sigma^2} e^{-r^2/2\sigma^2}$$

radial charge density

If we look at the field at a radius r , we have

$$\begin{aligned} \oint \vec{E} \cdot d\vec{A} &= E(2\pi rL) = \frac{Q_{encl}}{\epsilon_0} = \frac{Ne}{\sigma^2} \int_0^r r e^{-r^2/2\sigma^2} dr \\ &= Ne \left(1 - e^{-r^2/2\sigma^2}\right) \\ \longrightarrow \vec{E} &= \frac{Ne}{2\pi\epsilon_0 rL} \left(1 - e^{-r^2/2\sigma^2}\right) \hat{r} \end{aligned}$$



Similarly, Ampere's Law gives

$$\begin{aligned}
 \oint \vec{B} \cdot d\vec{l} &= 2\pi r B = \mu_0 I_{\text{enclosed}} = \mu_0 \frac{Nev}{\sigma^2 L} \int_0^r r e^{-r^2/2\sigma^2} dr \\
 \longrightarrow \vec{B} &= \mu_0 \frac{Nev}{2\pi r L} (1 - e^{-r^2/2\sigma^2}) \hat{\theta} \\
 \longrightarrow \vec{F} &= e(\vec{E} + \vec{v} \times \vec{B}) \\
 &= \frac{Ne^2}{2\pi L} (1 - e^{-r^2/2\sigma^2}) \left(\frac{1}{\epsilon_0} \hat{r} + v^2 \mu_0 (\hat{s} \times \hat{\theta}) \right) \\
 &\quad \quad \quad \begin{array}{l} \swarrow = -\hat{r} \\ \nwarrow = \frac{1}{\epsilon_0} (\epsilon_0 \mu_0) = \frac{1}{\epsilon_0} \frac{1}{c^2} \end{array} \\
 &= \hat{r} \frac{Ne^2}{2\pi r L \epsilon_0} (1 - e^{-r^2/2\sigma^2}) (1 - \beta^2) \\
 &= \hat{r} \frac{ne^2}{2\pi r \epsilon_0 \gamma^2} (1 - e^{-r^2/2\sigma^2}); \quad n \equiv \frac{N}{L} = \frac{dN}{ds} \text{ Linear charge density}
 \end{aligned}$$

Collective Effects

USPAS, Hampton, VA, Jan. 26-30, 2015

3



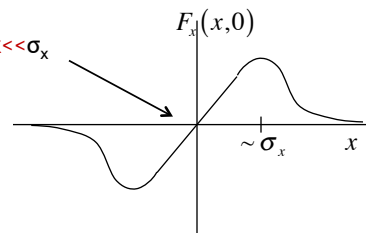
We can break this into components in x and y

$$\begin{aligned}
 F_x &= |F| \frac{x}{r} \\
 &= \frac{ne^2}{2\pi \epsilon_0 \gamma^2} \frac{x}{r^2} (1 - e^{-r^2/2\sigma^2}) \\
 &= \frac{ne^2}{2\pi r \epsilon_0 \gamma^2} \frac{x}{(x^2 + y^2)} \left(1 - e^{-\frac{(x^2 + y^2)}{2\sigma^2}} \right) \\
 F_y &= \frac{ne^2}{2\pi r \epsilon_0 \gamma^2} \frac{y}{(x^2 + y^2)} \left(1 - e^{-\frac{(x^2 + y^2)}{2\sigma^2}} \right)
 \end{aligned}$$

Non-linear and coupled \rightarrow ouch! but for $x \ll \sigma_x$

$$\begin{aligned}
 \left(1 - e^{-\frac{(x^2 + y^2)}{2\sigma^2}} \right) &\approx \frac{(x^2 + y^2)}{2\sigma^2} \\
 \longrightarrow F_x &\approx \frac{ne^2}{4\pi \sigma^2 \epsilon_0 \gamma^2} x \\
 F_y &\approx \frac{ne^2}{4\pi \sigma^2 \epsilon_0 \gamma^2} y
 \end{aligned}$$

~linear and decoupled



Collective Effects

USPAS, Hampton, VA, Jan. 26-30, 2015

4

$$x'' = \frac{F_x}{vp} = \frac{F_x}{\beta^2 \gamma m c^2}$$

$$\approx \frac{e^2}{4\pi\sigma^2 \epsilon_0 \beta^2 \gamma^3} n x$$

$$= \frac{r_0}{\beta^2 \gamma^3 \sigma^2} n x; \quad r_0 \equiv \frac{e^2}{4\pi\epsilon_0 m_0 c^2}$$

"classical radius" = 1.53×10^{-18} m for protons

This looks like a distributed defocusing quad of strength $\frac{d\left(\frac{1}{f}\right)}{ds} \equiv k = -\frac{nr_0}{\beta^2 \gamma^3 \sigma^2}$

so the total tuneshift is $\Delta v_x = \frac{1}{4\pi} \oint k \beta_x(s) ds$

$$= -\frac{r_0}{4\pi\beta^2 \gamma^3} \oint n \frac{\beta_x(s)}{\sigma_x^2} ds$$

$$= -\frac{r_0}{4\pi\beta^2 \gamma^3} \frac{NB}{\epsilon_x}; \quad B \equiv \frac{n_{peak}}{\langle n \rangle} \leftarrow \text{"Bunching factor"}$$

$$= -\frac{NB r_0}{4\pi\beta \gamma^2 L (\beta \gamma \epsilon_x)} \leftarrow \epsilon_{x,N}$$

$$= -\frac{NB r_0}{4\pi\beta \gamma^2 \epsilon_{x,N}} \quad \text{Maximum tuneshift for particles near core of beam}$$

Collective Effects USPAS, Hampton, VA, Jan. 26-30, 2015 5

Example: Fermilab Booster@Injection

$K = 400$ MeV
 $N = 5 \times 10^{12}$
 $\epsilon_N = 2$ π -mm-mr
 $B = 1$ (unbunched beam)

$\Delta_v = -\frac{N r_0}{4\pi\beta \gamma^2 \epsilon_N} = -.247$
This is pretty large, but because this is a rapid cycling machine, it is less sensitive to resonances

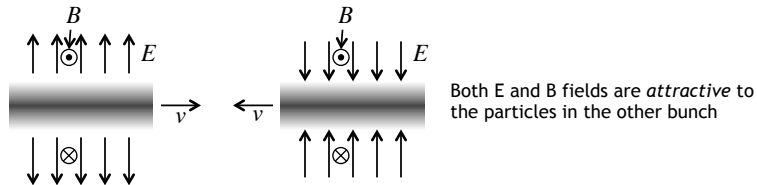
Because this affects individual particles, it's referred to as an "incoherent tune shift", which results in a tune spread. There is also a "coherent tune shift", caused by image charges in the walls of the beam pipe and/or magnets, which affects the entire bunch more or less equally.

This is an important effect, but beyond the scope of this lecture.

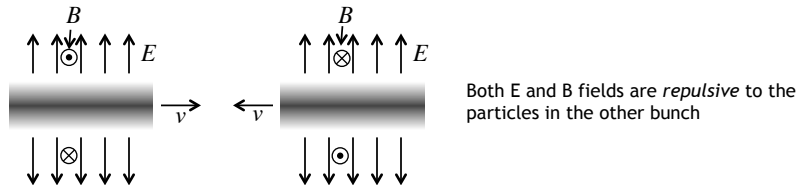
Collective Effects USPAS, Hampton, VA, Jan. 26-30, 2015 6

Beam-beam Interaction

If two *oppositely* charged bunches pass through each other...



If two bunches with the *same* sign pass through each other...



In either case, the forces add

Collective Effects

USPAS, Hampton, VA, Jan. 26-30, 2015

7

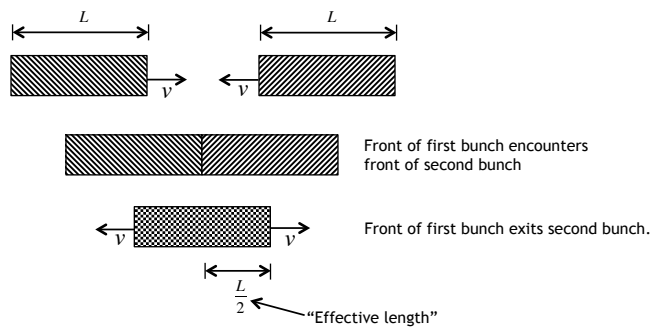
$$\vec{F} = -\hat{r} \frac{e^2}{2\pi\epsilon_0 r} \frac{N}{L} \left(1 - e^{-r^2/2\sigma^2}\right) (1 + \beta^2) \approx 2$$

$$\approx -\hat{r} \frac{e^2}{\pi\epsilon_0 r} \frac{N}{L} \left(1 - e^{-r^2/2\sigma^2}\right)$$

$$x'' = \frac{F_x}{vp}; \quad y'' = \frac{F_y}{vp} \quad \Longrightarrow \quad \Delta x' = \frac{F_x}{vp} \Delta s; \quad \Delta y' = \frac{F_y}{vp} \Delta s$$

Integrate...


Effective Length



Collective Effects

USPAS, Hampton, VA, Jan. 26-30, 2015

8




$$\begin{aligned}
 \Delta x' &= \frac{F_x}{vp} \Delta s = \frac{F_x}{vp} \left(\frac{L}{2} \right) \\
 &= -\frac{N_b e^2}{2\pi\epsilon_0 r \beta^2 mc^2} \frac{x}{r} \left(1 - e^{-r^2/2\sigma^2} \right) \\
 &\quad \beta \approx 1 \\
 &\approx -\frac{2N_b r_0}{\gamma} \frac{x}{r^2} \left(1 - e^{-r^2/2\sigma^2} \right) \\
 &= -\frac{2N_b r_0}{\gamma} \frac{x}{(x^2 + y^2)} \left(1 - e^{-\frac{(x^2 + y^2)}{2\sigma^2}} \right) \\
 &\approx -\frac{N_b r_0}{\gamma \sigma^2} x = -\frac{1}{f_{\text{eff}}} x \\
 \Delta y' &\approx -\frac{N_b r_0}{\gamma \sigma^2} y = -\frac{1}{f_{\text{eff}}} y
 \end{aligned}$$

Small x and y

$$\begin{aligned}
 \rightarrow \Delta v &= \frac{N_b r_0 \beta^*}{f_{\text{eff}}} = \frac{N_b r_0}{4\pi} \frac{\beta^*}{\gamma \sigma^2} \quad \text{Maximum tuneshift for particles near center of bunch} \\
 &= \frac{N_b r_0}{4\pi \epsilon_N} \quad \text{normalized emittance} \\
 &\equiv \xi \quad \text{"Tuneshift Parameter"}
 \end{aligned}$$

Collective Effects USPAS, Hampton, VA, Jan. 26-30, 2015 9



Luminosity and Tuneshift

The total tuneshift will ultimately limit the performance of any collider, by driving the beam onto an unstable resonance. Values of on the order ~.02 are typically the limit. However, we have seen the somewhat surprising result that the tuneshift

$$\xi = \frac{N_b r_0}{2\pi \epsilon \gamma}$$

does not depend on β^* , but only on

$$\frac{N_b}{\epsilon} \equiv \text{"brightness"}$$

For a collider, we have

$$\begin{aligned}
 \mathcal{L} &= \frac{f n_b N_b^2}{4\pi \sigma^2} = \frac{f n_b N_b^2}{4\pi \left(\frac{\beta^* \epsilon_N}{\gamma} \right)} = \frac{f n_b N_b \gamma}{r_0 \beta^*} \left(\frac{r_0}{4\pi} \frac{N_b}{\epsilon_N} \right) \\
 &= f \frac{n_b N_b \gamma}{r_0 \beta^*} \xi
 \end{aligned}$$

We assume we will run the collider at the "tuneshift limit", in which case we can increase luminosity by

- Making β^* as small as possible
- Increasing N_b and ϵ proportionally.

Collective Effects USPAS, Hampton, VA, Jan. 26-30, 2015 10